

# AP<sup>®</sup> COMPUTER SCIENCE A

## 2015 GENERAL SCORING GUIDELINES

Apply the question assessment rubric first, which always takes precedence. Penalty points can only be deducted in a part of the question that has earned credit via the question rubric. No part of a question (a, b, c) may have a negative point total. A given penalty can be assessed only once for a question, even if it occurs multiple times, or in multiple parts of that question. A maximum of 3 penalty points may be assessed per question.

### 1-Point Penalty

- (v) Array/collection access confusion (`[] get`)
- (w) Extraneous code that causes side effect (e.g., *writing to output, failure to compile*)
- (x) Local variables used but none declared
- (y) Destruction of persistent data (e.g., *changing value referenced by parameter*)
- (z) Void method or constructor that returns a value

### No Penalty

- Extraneous code with no side effect (e.g., *precondition check, no-op*)
- Spelling/case discrepancies where there is no ambiguity\*
- Local variable not declared provided other variables are declared in some part
- `private` or `public` qualifier on a local variable
- Missing `public` qualifier on class or constructor header
- Keyword used as an identifier
- Common mathematical symbols used for operators (`×` `•` `÷` `≤` `≥` `<>` `≠`)
- `[]` vs. `()` vs. `<>`
- `=` instead of `==` and vice versa
- `length/size` confusion for array, `String`, `List`, or `ArrayList`, with or without `()`
- Extraneous `[]` when referencing entire array
- `[i,j]` instead of `[i][j]`
- Extraneous size in array declaration (e.g., `int[size] nums = new int[size];`)
- Missing `;` where structure clearly conveys intent
- Missing `{ }` where indentation clearly conveys intent
- Missing `()` on parameter-less method or constructor invocations
- Missing `()` around `if` or `while` conditions

\*Spelling and case discrepancies for identifiers fall under the “No Penalty” category only if the correction can be **unambiguously** inferred from context; for example, “`ArayList`” instead of “`ArrayList`”. As a counterexample, note that if the code declares “`Bug bug;`”, then uses “`Bug.move()`” instead of “`bug.move()`”, the context does **not** allow for the reader to assume the object instead of the class.

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## Question 3: Sparse Array

<b>Part (a)</b>	<code>getValueAt</code>	<b>3 points</b>
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**Intent:** Return the value at row index `row` and column index `col` in sparse array

- +1 Accesses all necessary elements of `entries` (No bounds errors)
- +1 Identifies element of `entries` at row index `row` and column index `col`, if exists
- +1 Returns identified value or returns 0 if no entry exists in `entries` with row index `row` and column index `col`

<b>Part (b)</b>	<code>removeColumn</code>	<b>6 points</b>
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**Intent:** Remove column `col` from sparse array

- +1 Decrements `numCols` exactly once
- +1 Accesses all elements of `entries` (No bounds errors)
- +1 Identifies and removes entry with column index `col`
- +2 Process entries with column index  $> col$  within loop
  - +1 Creates new `SparseArrayEntry` with current row index, column index -1, current value
  - +1 Identifies and replaces entry with column index  $> col$  with created entry
- +1 On exit: All and only entries with column index `col` have been removed and all and only entries with column index  $> col$  have been changed to have column index -1. All other entries are unchanged. (Minor loop errors ok)

<b>Question-Specific Penalties</b>
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- 2 (t) Consistently uses incorrect name instead of `entries`
- 1 (u) Directly accesses private instance variables in `SparseArrayEntry` object

# AP<sup>®</sup> COMPUTER SCIENCE A 2015 CANONICAL SOLUTIONS

## Question 3: Sparse Array

### Part (a):

```
public int getValueAt(int row, int col){
    for (SparseArrayEntry e : entries){
        if (e.getRow() == row && e.getCol() == col){
            return e.getValue();
        }
    }
    return 0;
}
```

### Part (b):

```
public void removeColumn(int col){
    int i=0;
    while (i < entries.size()){
        SparseArrayEntry e = entries.get(i);
        if (e.getCol() == col){
            entries.remove(i);
        } else if (e.getCol() > col){
            entries.set(i, new SparseArrayEntry(e.getRow(),
                                                e.getCol()-1,
                                                e.getValue()));
            i++;
        } else {
            i++;
        }
    }
    numCols--;
}
```

These canonical solutions serve an expository role, depicting general approaches to solution. Each reflects only one instance from the infinite set of valid solutions. The solutions are presented in a coding style chosen to enhance readability and facilitate understanding.

Complete method `getValueAt` below.

```

/** Returns the value of the element at row index row and column index col in the sparse array.
 * Precondition:  $0 \leq \text{row} < \text{getNumRows}()$ 
 *  $0 \leq \text{col} < \text{getNumCols}()$ 
 */
public int getValueAt(int row, int col)
{
    int num = 0;
    for (SparseArrayEntry n : entries)
    {
        if (n.getRow() == row && n.getCol() == col)
            num = n.getValue();
    }
    return num;
}

```

Part (b) begins on page 16.

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any part of this page is illegal.

GO ON TO THE NEXT PAGE.

Complete method `removeColumn` below.

```
/** Removes the column col from the sparse array.
 * Precondition:  $0 \leq \text{col} < \text{getNumCols}()$ 
 */
public void removeColumn(int col)
```

```
{
    int i=0;
    while (i < entries.size)
    {
        if((entries.get(i)).getCol() == col)
            {entries.remove(i); } // entry in col removed
        else if ((entries.get(i)).getCol() > col)
            { SparseArrayEntry k = new SparseArrayEntry(
                (entries.get(i)).getRow(), (entries.get(i)).getCol()-1, (entries.get(i)).getValue());
              entries.set(i, k);
              i++; // if entry's col > col.
            } // entry in col substituted with new entry with col-1
        else if ((entries.get(i)).getCol() < col)
            { i++;
            } // if entry's col < col, no moves.
    }
}
```

Complete method `getValueAt` below.

```

/** Returns the value of the element at row index row and column index col in the sparse array.
 * Precondition:  $0 \leq \text{row} < \text{getNumRows}()$ 
 *  $0 \leq \text{col} < \text{getNumCols}()$ 
 */
public int getValueAt(int row, int col){
    for (SparseArrayEntry entry : entries){
        if (entry.getRow() == row && entry.getCol() == col){
            return entry.getValue();
        }
    }
    return 0;
}

```

Part (b) begins on page 16.

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Complete method `removeColumn` below.

```

/** Removes the column col from the sparse array.
 * Precondition: 0 ≤ col < getNumCols()
 */
public void removeColumn(int col) {
    for (int idx=0, idx < entries.size(), idx++) {
        if (entries.get(idx).getCol == col) {
            entries.remove(idx);
        }
    }
    for (int idx=0, idx < entries.size(), idx++) {
        if (entries.get(idx).getCol > col) {
            entries.add(new SparseArrayEntry(entries.get(idx).getRow,
                entries.get(idx).getCol-1,
                entries.get(idx).getValue));
            entries.remove(idx);
        }
    }
    self.numCols -= 1;
}

```

Complete method `getValueAt` below.

```

/** Returns the value of the element at row index row and column index col in the sparse array.
 * Precondition: 0 ≤ row < getNumRows()
 *               0 ≤ col < getNumCols()
 */
public int getValueAt(int row, int col)
{
    for (int i = 0; i < entries.size() - 1; i++)
    {
        if (row == entries[i].getRow() && col ==
            entries[i].getCol())
            return entries[i].getValue();
    }
    return 0;
}

```

Part (b) begins on page 16.

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any part of this page is illegal.

GO ON TO THE NEXT PAGE.

Complete method `removeColumn` below.

```

/** Removes the column col from the sparse array.
 * Precondition: 0 ≤ col < getNumCols().
 */
public void removeColumn(int col)
{
    for (int i = 0; i < entries.size(); i++)
    {
        if (entries[i].getCol() == col)
        {
            entries.remove(i);
        }
        else if (entries[i].getCol() > col)
        {
            entries.set(i, SparseArrayEntry(entries[i].
            getRow(), entries[i].getCol() - 1, entries[i].
            getValue));
        }
    }
    entries.remove(entries.size() - 1);
}

```

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## 2015 SCORING COMMENTARY

### Question 3

#### Overview

This question involved the use of the `ArrayList` data structure, `ArrayList` traversal, and both the access and modification of `ArrayList` elements. The question also involved modification of a private instance variable. Students were provided with the specifications of two classes: `SparseArrayEntry` and `SparseArray`. The `SparseArray` class represents a sparse array. It contains a list, `entries`, of `SparseArrayEntry` objects that represent non-zero elements in a sparse array. Students were required to call methods from `SparseArrayEntry`.

In part (a) students were asked to write the `SparseArray` method `getValueAt(int row, int col)`, which returns the value of the sparse array element at the given row and column. If no such element exists in the `entries` `ArrayList`, then the method returns 0. In part (b) students were asked to write the `SparseArray` method `removeColumn(int col)` to accomplish three tasks. First, the method removes all elements in `entries` with column index equal to the `col` parameter. Second, the method replaces all elements having a column index greater than the `col` parameter with elements having column indexes decremented by one. Finally, the method decrements the `numCols` instance variable by one to reflect the new dimension of the sparse array.

#### Sample: 3A

#### Score: 8

In part (a) the student declares and initializes a local variable `num` to store the result of the method. The student correctly uses an enhanced `for` loop to access all elements of `entries`. The entry at row index `row` and column index `col` is identified correctly using the `SparseArrayEntry` `getRow` and `getCol` methods on each element in `entries`. If an entry with row index `row` and column index `col` is found, the student then correctly uses the `SparseArrayEntry` `getValue` method to assign the identified value to `num`. The method returns the value in `num`, which will be the identified value, or 0 if no entry exists in `entries` with row index `row` and column index `col`. Part (a) earned 3 points.

In part (b), the student does not attempt to decrement the `numCols` instance variable. Therefore, the student does not earn the “Decrements `numCols` Exactly Once” point. The student declares and initializes a loop control variable. The student correctly uses a `while` loop, combined with the `ArrayList` `get` method and, therefore, earned the “Access All Elements of `entries`” point. Although no parentheses are used with the call to `size`, there is no penalty as stated in the General Scoring Guidelines. Using an `if` statement, the student correctly identifies elements from the `entries` `ArrayList` whose `col` value is equal to the parameter `col`, then correctly uses the `ArrayList` `remove` method to remove identified elements from `entries`. Therefore, the student earned the “Identifies and Removes” point. In an `else-if` statement, the student correctly identifies elements from the `entries` `ArrayList` whose `col` value is greater than the parameter `col`. For each identified element, a new `SparseArrayEntry` object is created by calling the constructor with the current row index, the column index-1, and the current value as parameters. This earned the “Creates New `SparseArrayEntry`” point. The student uses the `ArrayList` `set` method to replace the existing element with the newly created object in the `entries` `ArrayList`. Therefore, the student earned the “Identifies and Replaces” point. The student then correctly increments the loop control variable. The last `else-if` statement is used to correctly increment the loop control variable if the column index is less than `col`, and no change to the element is made. Therefore, the student earned the “On Exit” point. Part (b) earned 5 points.

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## 2015 SCORING COMMENTARY

### Question 3 (continued)

#### Sample: 3B

Score: 6

In part (a) the student correctly uses an enhanced `for` loop to access all elements of `entries`. The entry at row index `row` and column index `col` is identified correctly using the `SparseArrayEntry` `getRow` and `getCol` methods on each element in `entries`. If an entry with row index `row` and column index `col` is found, the student then correctly uses the `SparseArrayEntry` `getValue` method to return the identified value. Otherwise, the method returns 0 if no entry exists in `entries` with row index `row` and column index `col`. Part (a) earned 3 points.

In part (b) the student correctly uses an indexed `for` loop, combined with the `ArrayList` `get` method, to access elements of `entries`. Using an `if` statement, the student correctly identifies elements from the `entries` `ArrayList` whose `col` value is equal to the parameter `col`. Although no parentheses are used with the call to `getCol`, there is no penalty as stated in the General Scoring Guidelines. The student then correctly uses the `ArrayList` `remove` method to remove identified elements from `entries` to earn the “Identifies and Removes Entry” point. The student does not decrement the loop control variable resulting in skipped elements within `entries`. Therefore, the student does not earn the “Access All Elements of `entries`” point. Within a second `for` loop, the student uses an `if` statement to correctly identify elements from the `entries` `ArrayList` whose `col` value is greater than the parameter `col`. For each identified element, a new `SparseArrayEntry` object is created by calling the constructor with the current row index, the column index-1, and the current value as parameters. This earned the “Creates New `SparseArrayEntry`” point. The student uses the `ArrayList` `add` method to add the newly created object to the end of the `entries` `ArrayList`. The student then uses the `ArrayList` `remove` method to remove the identified element from `entries`. The student earned the “Identifies and Replaces” point. However, because the student adds the modified elements to the end of `entries`, these new elements will be accessed, and possibly modified, repeatedly. Therefore, the student does not earn the “On Exit” point. The student incorrectly tries to decrement `numCols` and does not earn the “Decrements `numCols` Exactly Once” point. Part (b) earned 3 points.

#### Sample: 3C

Score: 3

In part (a) the student attempts to use an indexed `for` loop, combined with array notation (see note below), to access elements of `entries`. However, the conditional check is incorrect, which will result in a failure to check the last element of `entries`. Therefore, the student does not earn the “Access All Necessary Elements” point. The entry at row index `row` and column index `col` is identified correctly using the `SparseArrayEntry` `getRow` and `getCol` methods on an element in `entries`. This earned the “Identifies Element of `entries`” point. If an entry with row index `row` and column index `col` is found, the student then correctly uses the `SparseArrayEntry` `getValue` method to return the identified value. Otherwise, the method returns 0 if no entry exists in `entries` with row index `row` and column index `col`. Therefore, the student earned the “Returns Identified Value” point. Part (a) earned 2 points.

In part (b) the student does not attempt to decrement the `numCols` instance variable. Therefore, the student does not earn the “Decrements `numCols` Exactly Once” point. The student correctly uses an indexed `for` loop, combined with array notation (see note below), to access elements of `entries`. Using an `if` statement, the student correctly identifies elements from the `entries` `ArrayList` whose `col` value is equal to the parameter `col`. The student then correctly uses the `ArrayList` `remove` method to remove identified elements from `entries` to earn the “Identifies and Removes Entry” point. The student does not decrement the loop control variable resulting in skipped elements within `entries`. Therefore, the

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## 2015 SCORING COMMENTARY

### Question 3 (continued)

student does not earn the “Access All Elements of `entries`” point. In an `else-if` statement, the student correctly identifies elements from the `entries ArrayList` whose `col` value is greater than the parameter `col`. For each identified element, the student attempts to make a new `SparseArrayEntry` object by calling the constructor with the current row index, the column index-1, and the current value as parameters. However, the keyword `new` is not present, so the “Creates New `SparseArrayEntry`” point is not earned. The student uses the `ArrayList set` method to replace the existing element with the newly created object in the `entries ArrayList`. Therefore, the student earned the “Identifies and Replaces” point. Upon completion of the loop, the student removes the last element in `entries`. Because this element should not have been removed, the student does not earn the “On Exit” point. Part (b) earned 2 points.

Note: The student incorrectly uses array notation in place of the `ArrayList get` method. This results in a 1-point penalty from the total score as stated in the General Scoring Guidelines. Therefore, the total score is 3.