2017 Standard Setting Samples

2-D Design Range of Approaches (Breadth) Score 2

Image	Dimensions	Media
1	11 x 15	Prismacolor
2	11 x 15	Prismacolor
3	17 x 23	acrylic paint
4	11 x 15	acrylic paint, watercolor, color pencils
5	15 x 10	color pencils, tissue paper, construction paper
6	15 x 10	color pencil
7	7 x 11	watercolor, ink
8	7 x 11	ink, acrylic paint
9	5 x 8	ink
10	9 x 12	ink
11	11 x 15	ink , acrylic paint, Prismacolor
12	22 x 15	acrylic paint

Rationale for Score

- The work shows a tentative application of 2-D Design principles, and it explores a limited range of design issues. For example, images 3, 4, 7, 8, and 11 are repetitive. These works attempt to explore design issues like shape, pattern, and repetition, but they do so in very similar ways.

- The ideas do not clearly show an inventive use of the elements and principles of 2-D Design. Although it is clear that attempts have been made to fill the entire picture plane, the placement of shapes does not seem to be well-considered or effective, as demonstrated by images 2, 10, and 12. It appears that the final image is oriented in an unintentional way, but the expressive aspects of the piece show potential for further development.

- For most of the works, viewer engagement is questionable. The most confident works are the ones that use repetition to create a rhythm, as in images 5, 6, and 9. These also make more effective use of texture, thus employing another visual element. In image 5, however, the geometry (squares, circles, triangles) is imprecise. The viewer can imagine that with stronger technique the image would appear more purposeful. It seems that art-historical research inspired some of the works; additional consideration of concepts and 2-D composition and practice with techniques can support the development of confidence with ideas and approaches to execution.

- Though some pieces are more successful, the work demonstrates minimal technical competence and skill with materials and media. Issues with technical skill hinder the effectiveness of works like images 3 and 4. The handling of paint in image 3, for instance, counteracts the attempt to use shape and pattern to create repetition and rhythm. Images 4 and 11 demonstrate better control of media and technique.