

**Table 1.h**

What? (Claim)	Why? (Assertion)	How? (Evidence)	Explain?
Entertainment has the capacity to ruin society	1. <u>Violent video games</u>	1. <u>“Call of Duty” and “Gears of War”</u>  2. <u>Adam Lanza, the killer of elementary children and teachers in the Sandy Hook massacre was obsessed with these kinds of games</u>	1. <u>Desensitizes players to the reality and horror of death and war.</u>  2. <u>...logged tens of thousands of “kills” and “head shots” as he fantasized about killing real people.</u>
	2. <u>Sensationalizes crime and violent sex</u>	1. <u>“Grand Theft Auto”</u>	1. <u>Certainly being entertained by criminals shooting police and by thugs raping women is bound to have a negative effect on the individual interacting in the game</u>
	3.	1. 2.	1. 2.