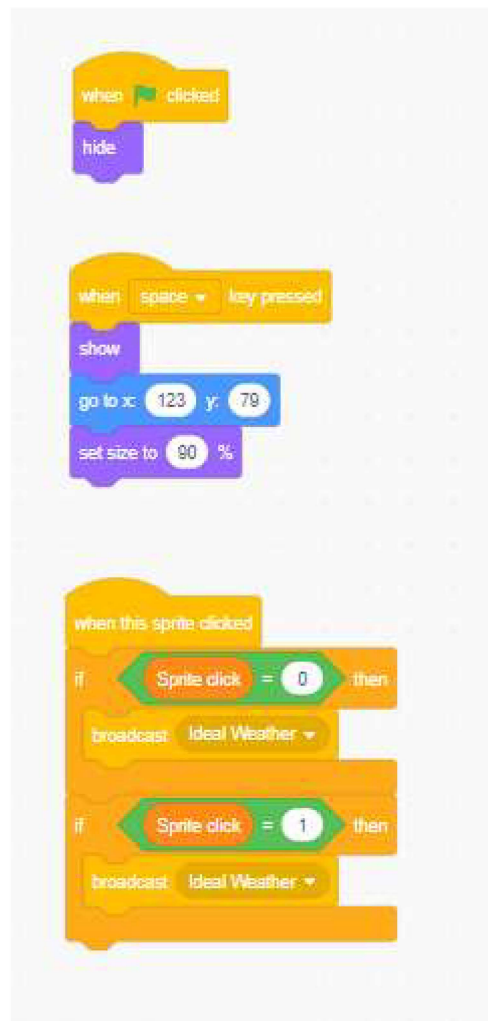


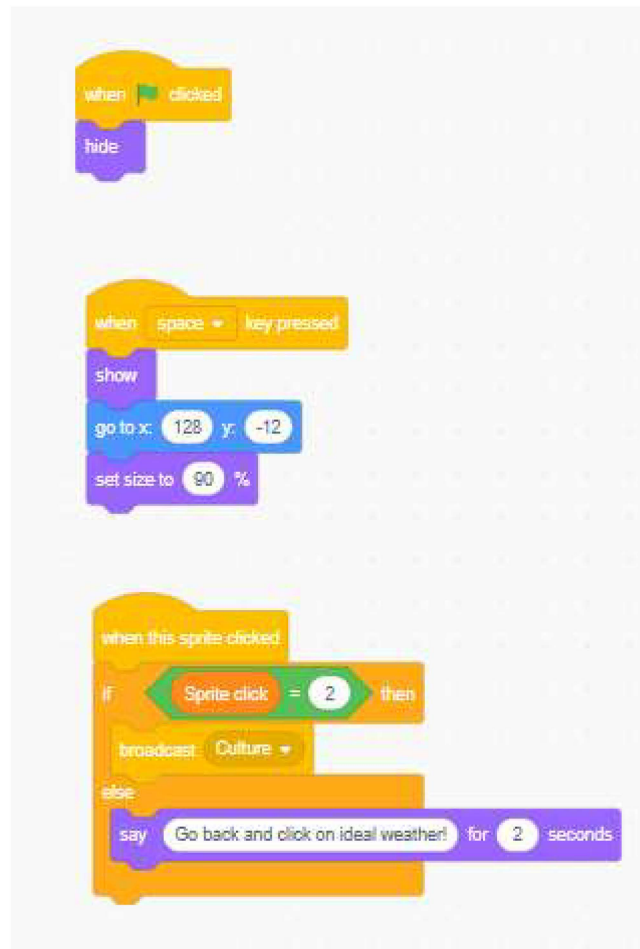
Sprite: List



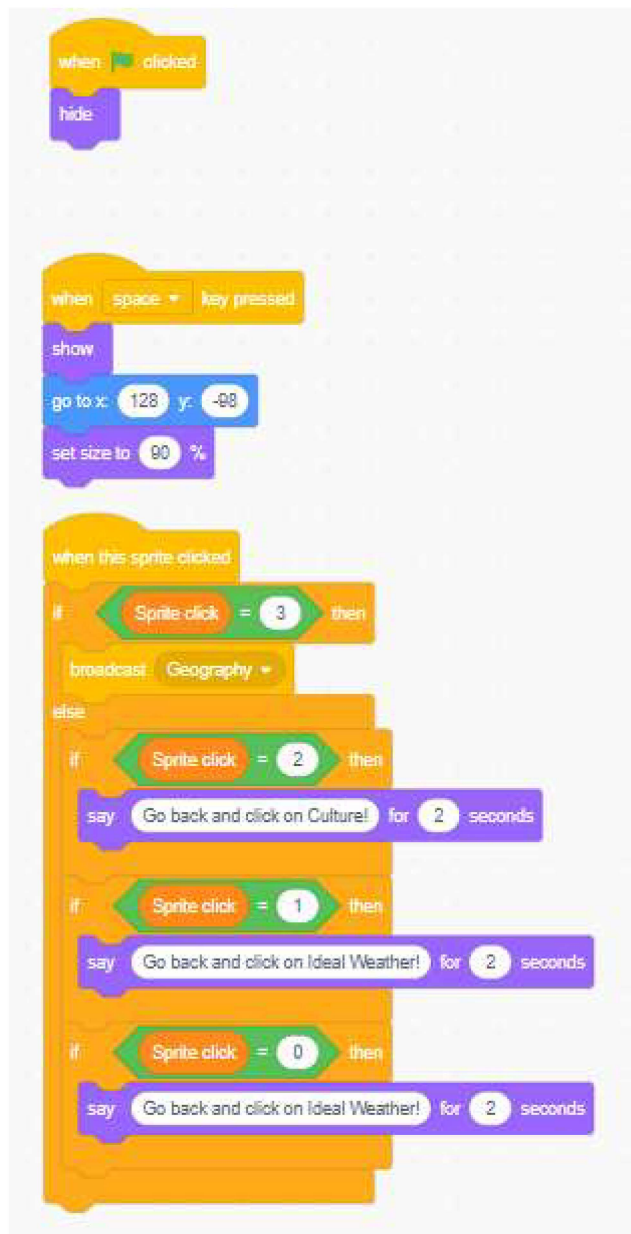
Sprite: Question 1



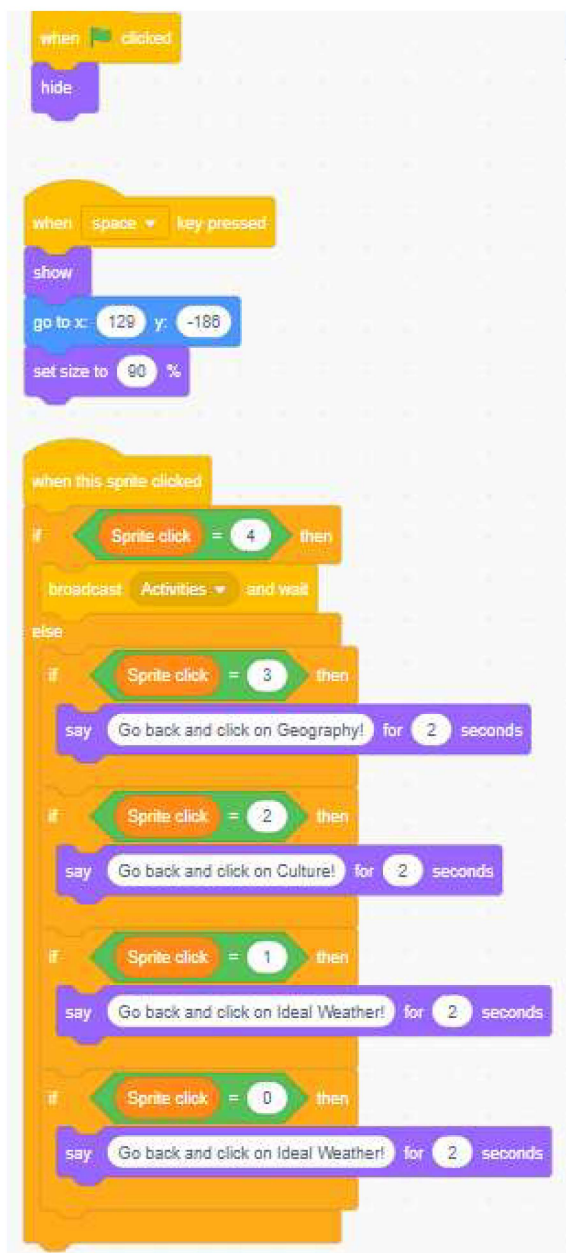
Sprite: Question 2



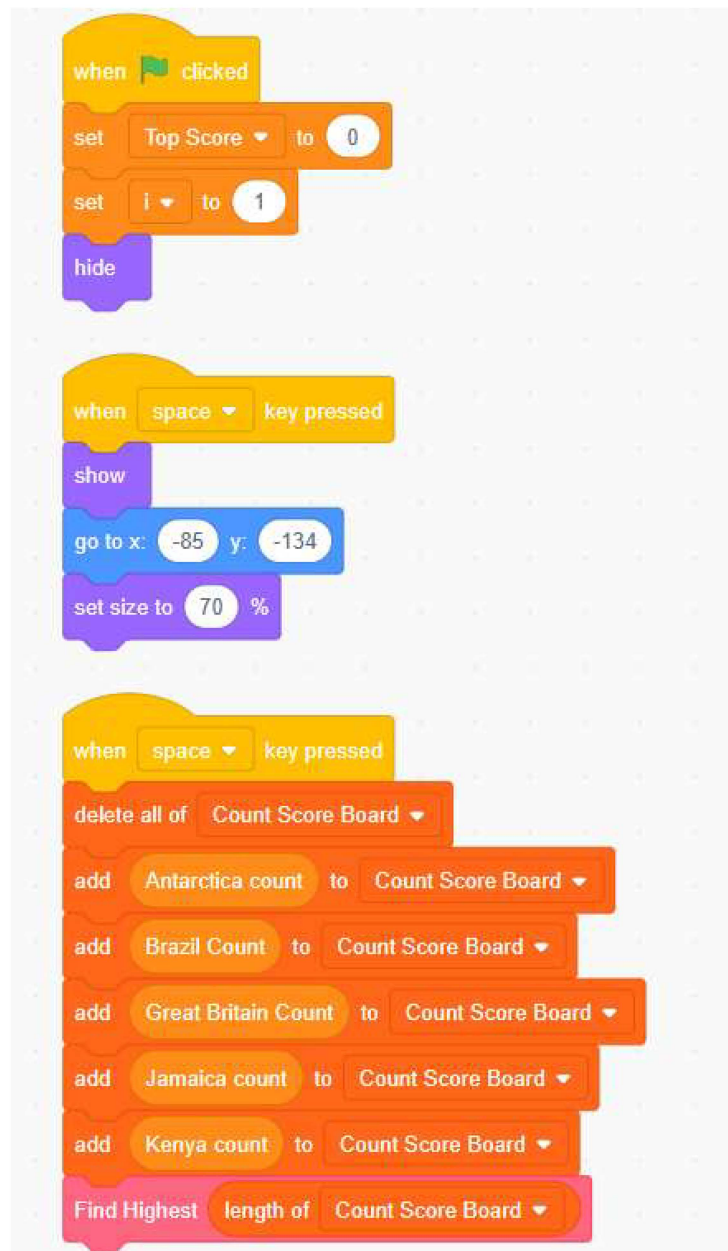
Sprite: Question 3



Sprite: Question 4



Sprite: Find vacation



when I receive Ideal Weather ▾

delete all of Count Score Board ▾

add Antarctica count to Count Score Board ▾

add Brazil Count to Count Score Board ▾

add Great Britain Count to Count Score Board ▾

add Jamaica count to Count Score Board ▾

add Kenya count to Count Score Board ▾

Find Highest length of Count Score Board ▾

when I receive Culture ▾

delete all of Count Score Board ▾

add Antarctica count to Count Score Board ▾

add Brazil Count to Count Score Board ▾

add Great Britain Count to Count Score Board ▾

add Jamaica count to Count Score Board ▾

add Kenya count to Count Score Board ▾

Find Highest length of Count Score Board ▾

when I receive Geography ▾

delete all of Count Score Board ▾

add Antarctica count to Count Score Board ▾

add Brazil Count to Count Score Board ▾

add Great Britain Count to Count Score Board ▾

add Jamaica count to Count Score Board ▾

add Kenya count to Count Score Board ▾

Find Highest length of Count Score Board ▾

when I receive Activities ▾

delete all of Count Score Board ▾

add Antarctica count to Count Score Board ▾

add Brazil Count to Count Score Board ▾

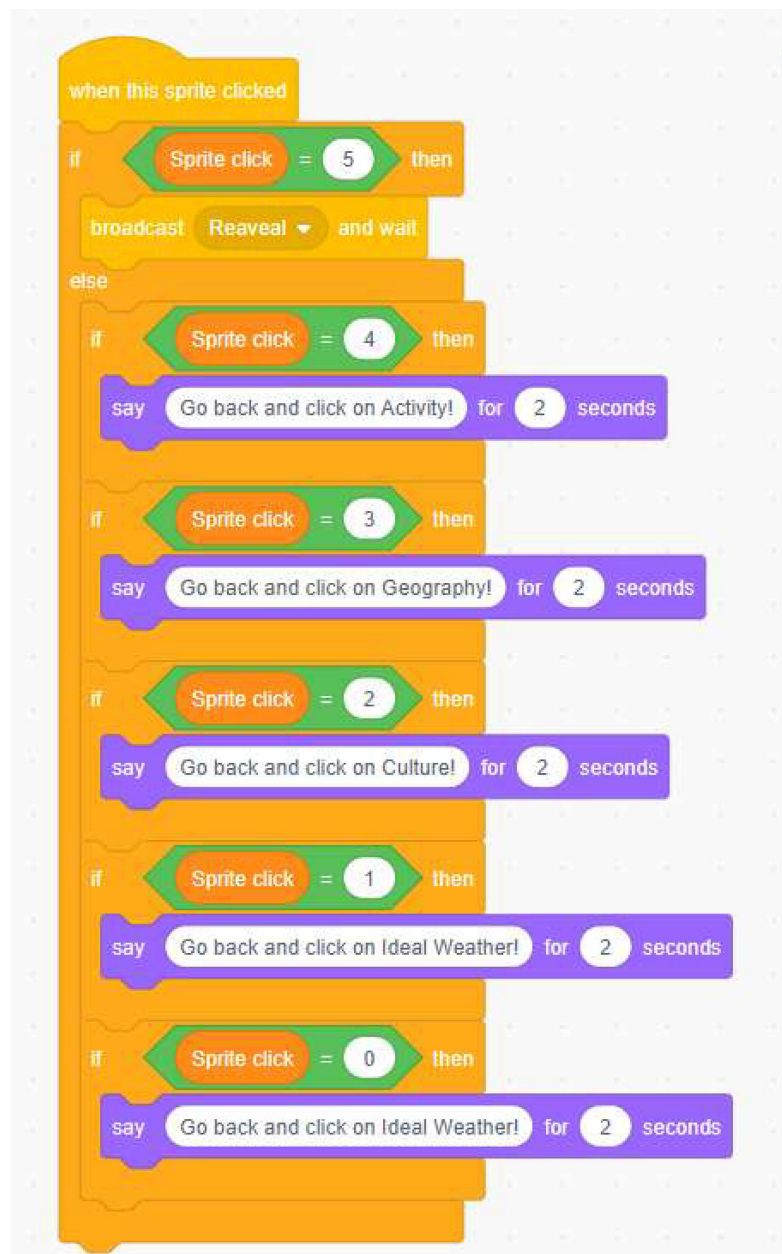
add Great Britain Count to Count Score Board ▾

add Jamaica count to Count Score Board ▾

add Kenya count to Count Score Board ▾

Find Highest length of Count Score Board ▾





Sprite: Devin

when  clicked

set Sprite click ▾ to 1

hide

when space ▾ key pressed

show

go to x: -147 y: 6

set size to 80 %

when I receive Ideal Weather ▾

ask Do you prefer Cold or Hot weather? and wait

Weather Check answer

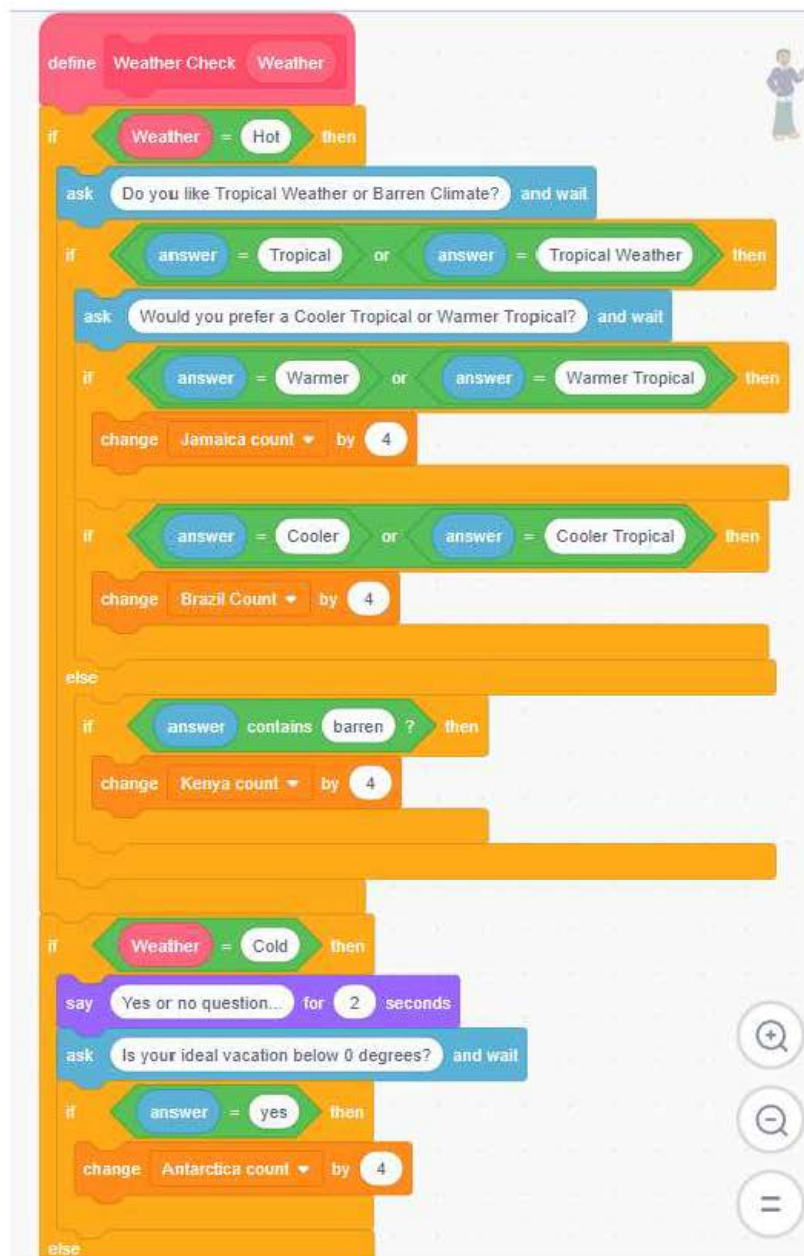
say Okay great, Click on Culture to Continue!

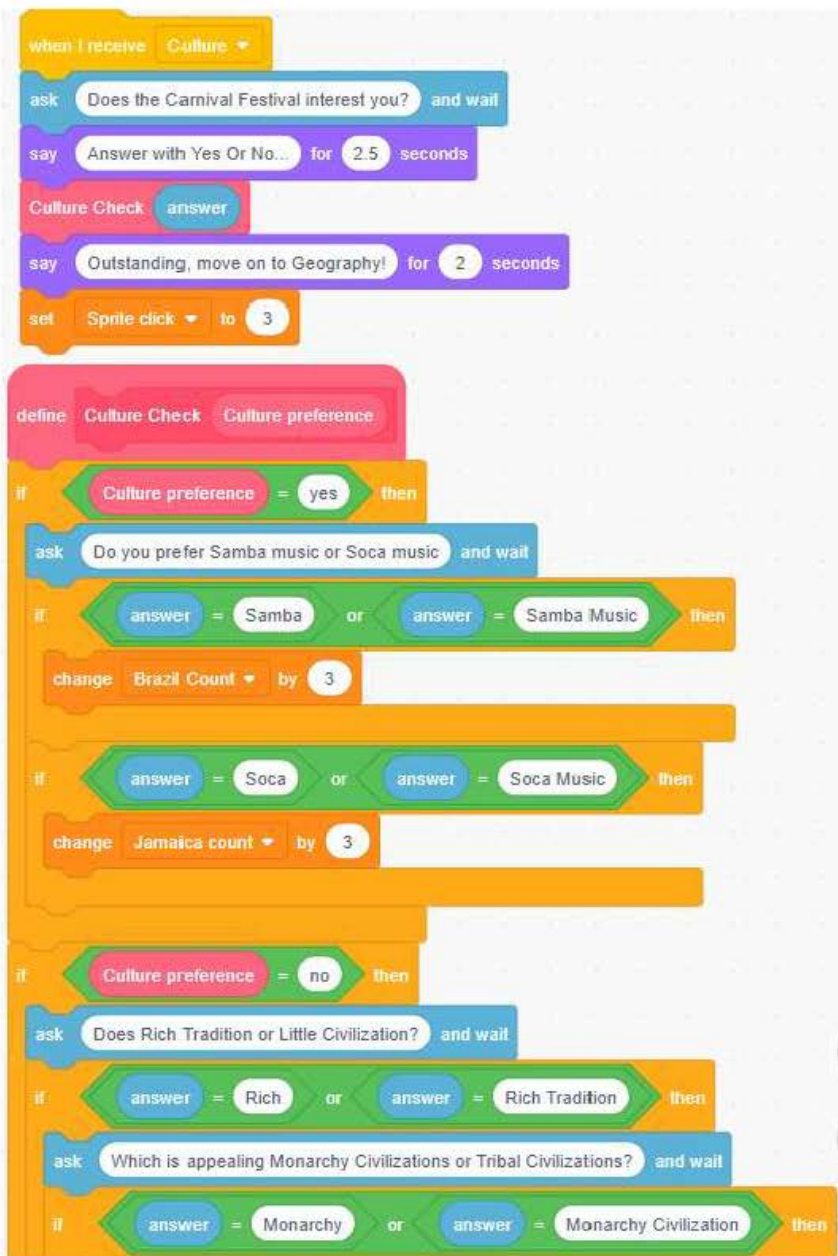
set Sprite click ▾ to 2

else

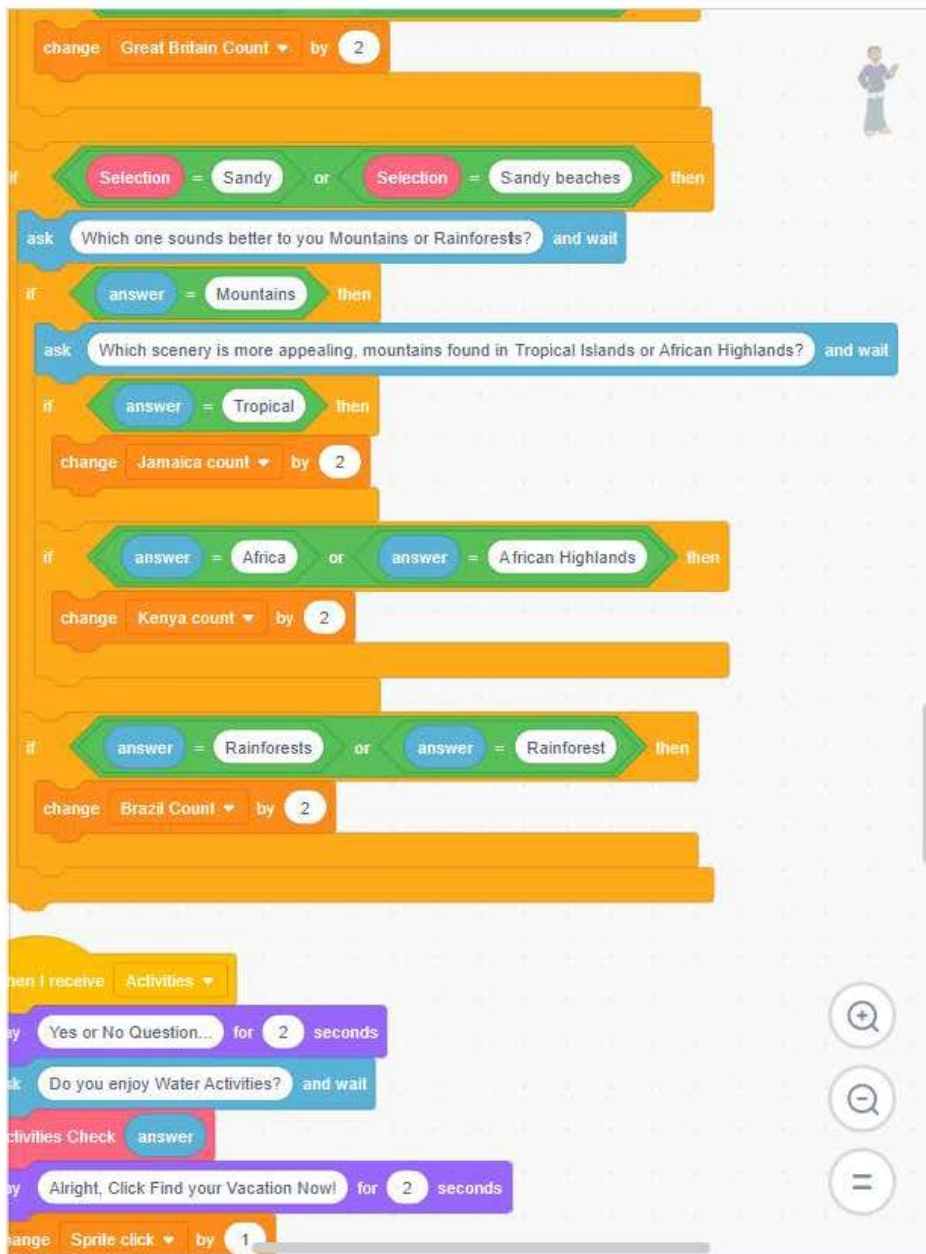
if answer = No then

change Great Britain Count ▾ by 4









A Scratch script for a vacation recommendation program. The script is organized into several sections, each enclosed in an orange 'when green flag clicked' block. The first section increments 'Great Britain Count' by 2. The second section uses an 'if' statement to check if 'Selection' is 'Sandy' or 'Sandy beaches', followed by an 'ask' block asking 'Which one sounds better to you Mountains or Rainforests? and wait'. The third section checks if 'answer' is 'Mountains', followed by an 'ask' block asking 'Which scenery is more appealing, mountains found in Tropical Islands or African Highlands? and wait'. The fourth section checks if 'answer' is 'Tropical' and increments 'Jamaica count' by 2. The fifth section checks if 'answer' is 'Africa' or 'African Highlands' and increments 'Kenya count' by 2. The sixth section checks if 'answer' is 'Rainforests' or 'Rainforest' and increments 'Brazil Count' by 2. The seventh section is a 'when I receive' block for 'Activities', followed by a 'say' block 'Yes or No Question...' for 2 seconds, an 'ask' block 'Do you enjoy Water Activities? and wait', an 'activities Check' block for 'answer', a 'say' block 'Alright, Click Find your Vacation Now!' for 2 seconds, and a final 'change' block 'Sprite click' by 1.

```
when green flag clicked
  change Great Britain Count by 2

  if Selection = Sandy or Selection = Sandy beaches then
    ask Which one sounds better to you Mountains or Rainforests? and wait
    if answer = Mountains then
      ask Which scenery is more appealing, mountains found in Tropical Islands or African Highlands? and wait
      if answer = Tropical then
        change Jamaica count by 2
      if answer = Africa or answer = African Highlands then
        change Kenya count by 2
    if answer = Rainforests or answer = Rainforest then
      change Brazil Count by 2

  when I receive Activities
    say Yes or No Question... for 2 seconds
    ask Do you enjoy Water Activities? and wait
    activities Check answer
    say Alright, Click Find your Vacation Now! for 2 seconds
    change Sprite click by 1
```



